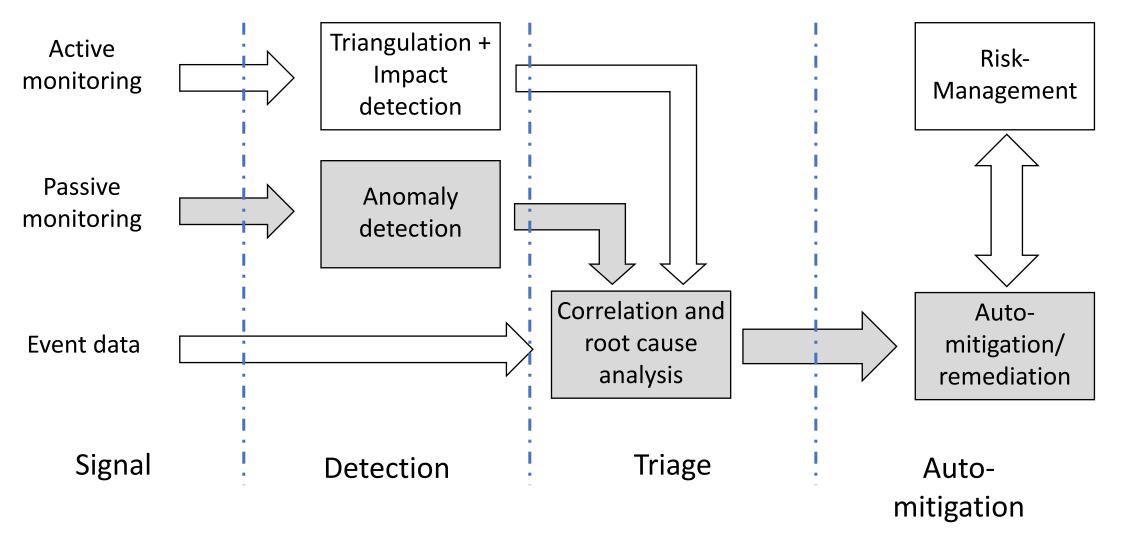
draft-opsawg-evansdiscardmodel

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Problem statement 1

- The job of a network is to transport packets
- Packet loss is the primary signal of when a network is not doing its job
- But some level of packet loss is normal in TCP/IP networks
- How can we minimize anomalous packet loss through automated network operations?

Operational Context



Problem statement 2

- How can we report packet loss ...
 - ... with sufficient accuracy that we can detect anomalies (even low-level)
 - ... and sufficient context that we can apply appropriate auto-mitigation actions
 - ... which device?
 - ... what's the cause?

Working backwards from auto-mitigation

- There are only a relative small number of auto-mitigation actions
 - Take a device / link / set of devices and or links out of service
 - Put a device / link / set of devices and or links back into service
 - Roll-back a change
 - Move traffic
 - Escalate to Network Operators
- Precise signal of impact is important taking the wrong action can be worse than taking no action
 - Taking a congested device out of service can make congestion worse

MIB-II (RFC1213, 1991)

- ifInDiscards
 - "The number of inbound packets which were chosen to be discarded even though no errors had been detected to prevent their being deliverable to a higher-layer protocol. One possible reason for discarding such a packet could be to free up buffer space."
- ifInErrors
 - "The number of inbound packets that contained errors preventing them from being deliverable to a higher-layer protocol."

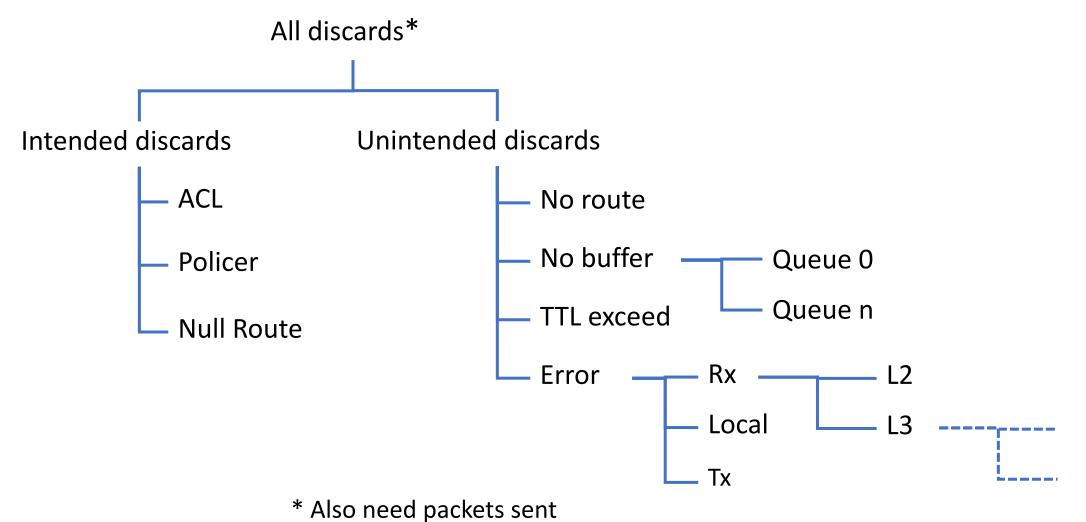
Implementation Inconsistency

- All vendors support more discard metrics than this but they are inconsistently implemented
- Experience across multiple implementations and hardware platforms:
 - Not reporting all discards appears like a grey failure
 - Duplicate reporting across discard metrics
 - Same OID can account for different types of discard on different platforms
 - ifInErrors can include non-discarded "errors" and discarded errors
 - Interface metrics vs. platform metrics vs. something in between
- There are no clearly defined semantics for packet loss reporting

Experience defining a new packet discard classification scheme

- We defined discard classes working backwards from auto-remediation
- Defined discard semantics
- Mapped the underlying hardware drop counters to the discard classes
 - Across multiple hardware platforms
 - From 64 to 256 underlaying hardware drop counters, depending on platform

Discard classification scheme



Semantics Matter

• TLDR:

- Report all packet drops ...
- ... once and only once ...
- ... where they occur ...
- ... in the right class
- Long version:

https://datatracker.ietf.org/doc/draft-opsawg-evans-discardmodel/

Reason \rightarrow Cause \rightarrow Action mappings

Drop reason	Direction	Drop Cause	Loss rate	Loss	Customer	Possible actions
				duration	impacting?	
ErrorRxL2Discards	Ingress	Upstream device	>0(Anomaly)	O(1min)	Y	Take upstream
		or link error				link or device
						out-of-service
TTLDiscards	Ingress	Tracert	<=Baseline		N	no action
TTLDiscards	Ingress	Convergence	>Baseline	O(1s)	Y	no action
TTLDiscards	Ingress	Routing loop	>Baseline	O(1min)	Y	Roll-back

Implementation experience

- Number of discard classes is a compromise
 - Enough granularity to take the right action
 - Too much information can slow down resolution rather than help to surface the problem quickly
 - Volume of data for per interface metrics
- Null route vs. no route discards
- To CPU ACL vs. transit ACL discards
- Responded TTL expired vs total TTL expired
- Cannot detect config error without additional context

draft-opsawg-evans-discardmodel

- Information model + semantics rather than data model [RFC3444]
- Result of implementation experience
- Possible subsequent data models for NETCONF/Yang or IPFIX
- Related NANOG presentation:
 - <u>https://youtu.be/FixkCbixgMM?feature=shared</u>